

Chris M. Cooper

NUKE ARTIST/ ON-SET COORDINATOR

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| <http://www.imdb.com/name/nm4298856/> |

| <http://chriscoopervfx.weebly.com/> |

Profile

I am a Visual Effects Artist and On Set vfx Coordinator. I have excellent communication, time management, organizational skills. I am an excellent team player and work well under the pressure of tight deadlines. I am willing and able to learn a wide range of software packages that may be used in a studio environment.

Employment

World Wide FX, Shreveport, LA

06/01/2010 - Present

Homefront	(data wrangler) (vfx artist)	2013
The Big Wedding	(vfx artist)	2013
Olympus Has Fallen	(Second unit data wrangler) (vfx artist)	2013
Spiders	(vfx artist)	2013
Texas Chainsaw 3D	(data wrangler) (vfx artist)	2013
Playing for Keeps	(vfx artist)	2012
Stolen	(vfx artist)	2012
The Iceman	(vfx on set coordinator) (vfx artist)	2012
The Paperboy	(vfx artist)	2012
Trespass	(vfx artist)	2011
Conan the Barbarian	(vfx artist)	2011
Drive Angry 3D	(vfx artist)	2011
The Mechanic	(vfx artist)	2011

Skills, Hardware and Software

Nuke and Eyeon Fusion, Filemaker Pro, Final Cut Pro, Avid, Excel, PTgui, EPIC Pro Gigapan, Leica Total Station. Trained in SLR still photography and video capture.

Nuke Compositing

- Stereoscopic and HD compositing
- 2D and 3D camera tracking and stabilization
- Clean plate preparation and creation
- Wire and rig removal
- Keying
- Grain replication/Degrain as necessary
- Color correction
- Paint fixes and Rotoscoping
- Integration of CG elements and matte paintings into live action plates
- Plate speedup/slowdown manipulation

On set VFX Coordinator and Data Wrangler

- Worked closely with VFX Supervisor, AD and AC as well as script supervisor and many other crew.
- Constructed and placed tracking markers to ensure the best results for post production. Worked with Props and 3D department to ensure best method to accomplish gags and post element integration.
- Utilized EPIC Pro Gigapan to construct panoramic images for the construction of plates to be composited in during post. Used the Leica Total Station to survey and measure objects and structures for 3D modeling. Capable of obtaining detailed camera data manually. Used 3Flex software to obtain data from 3ality camera rigs.

Education

University of Louisiana at Monroe

Majored in Journalism with a minor in Visual Arts

References available upon request